

Seat No. : _____

ZQ-114

May-2014

M.Sc., Sem.-II

409 : Statistics

(Mathematical Programming)

Time : 3 Hours]

[Max. Marks : 70

- Note :**
- (i) Attempt **all** questions.
 - (ii) **All** questions carry equal marks.

1. (a) Compare the revised simplex method with simplex method and bring out the salient points of differences.

OR

- (a) State and prove complementary slackness theorem.
- (b) Show that if either the primal or the dual problem has a finite optimal solution, then the other one also possess the same, and the optimal values of the objective functions of the two problems are equal. $\text{Max. } Z_x = \text{Min. } Z_y$.

OR

- (b) Discuss sensitivity analysis with respect to addition of new constraint.

2. (a) Discuss sensitivity analysis with respect to change in (b_i) .

OR

- (a) Explain the method of solving a zero-sum two person game as a linear programming problem.
- (b) Discuss sensitivity analysis with respect to deletion of existing variable.

OR

- (b) Discuss parametric linear programming with respect to variation in the objective function coefficients.

3. (a) Explain Gomory's mixed-integer cutting plane method.

OR

- (a) State the principle of optimality in dynamic programming. Describe the basic features which characterize a dynamic programming problem.

- (b) Explain mathematical formulation of linear fractional programming problem. Also discuss importance of fractional programming in practical situations.

OR

- (b) Discuss zero-one integer programming with examples.

4. (a) State the general goal programming model. Give a procedure to formulate a GP model.

OR

- (a) Explain the terms :

- (i) Deviation variables
- (ii) Preemptive priority factors
- (iii) Differential weights.

- (b) Explain modified simplex method of goal programming.

OR

- (b) Explain alternative simplex method for goal programming.

5. Answer the following :

- (i) Revised simplex method automatically generates the inverse of the current basis matrix and the new basic feasible solution as well.

- (a) True (b) False

- (ii) If a primal LP problem has a finite solution then the dual LP problem should have

- (a) finite solution (b) infeasible solution
(c) unbounded solution (d) none of the above.

- (iii) The dual of the primal maximization LP problem having m constraints and n non-negative variables should

- (a) have n constraints and m non-negative variables
(b) be a minimization LP problem
(c) both (a) and (b)
(d) none of the above

- (iv) The right-hand side range is often referred to as the range of
- (a) improvement
 - (b) feasibility
 - (c) infeasibility
 - (d) optimality
- (v) When an additional variable is added in the LP model, the existing optimal solution can further be improved if
- (a) $c_j - z_j \geq 0$
 - (b) $c_j - z_j \leq 0$
 - (c) both (a) and (b)
 - (d) none of the above.
- (vi) Addition of an additional constraint in the existing constraints will cause a
- (a) change in objective function coefficients c_j
 - (b) change in coefficients a_{ij}
 - (c) both (a) and (b)
 - (d) none of the above
- (vii) Game theory is the study of
- (a) selecting optimal strategies
 - (b) resolving conflict between players
 - (c) both (a) and (b)
 - (d) none of the above
- (viii) The part of the feasible solution space eliminated by plotting a cut contains
- (a) only non-integer solutions
 - (b) only integer solutions
 - (c) both (a) and (b)
 - (d) none of the above
- (ix) A non-integer variable is chosen in the optimal simplex table of the integer LP problem to
- (a) leave the basis
 - (b) enter the basis
 - (c) to construct a Gomory cut
 - (d) none of the above
- (x) While applying the cutting-plane method, dual simplex is used to maintain
- (a) optimality
 - (b) feasibility
 - (c) both (a) and (b)
 - (d) none of the above
- (xi) Dynamic programming approach
- (a) optimizes a sequence of interrelated decision over a period of time
 - (b) provides optimal solution to single period decision-problem
 - (c) provides optimal solution to long-term corporate planning problems
 - (d) all of the above

- (xii) For applying a GP approach, the decision-maker must
- (a) set targets for each of the goals
 - (b) assign pre-emptive priority to each goal
 - (c) assume that linearity exists in the use of resources to achieve goals
 - (d) all of the above
- (xiii) The deviational variable in the basis of the initial simplex table of GP problem is
- (a) positive deviational variable
 - (b) negative deviational variable
 - (c) both (a) and (b)
 - (d) artificial variable
- (xiv) In simplex method of goal programming, the variable to enter the solution mix is selected with
- (a) lowest priority row and most negative $c_j - z_j$ value in it
 - (b) lowest priority row and most positive $c_j - z_j$ value in it
 - (c) highest priority row and most negative $c_j - z_j$ value in it
 - (d) highest priority row and most positive $c_j - z_j$ value in it.
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